

Instalacja i użycie

“ Źródło: repo ArikuTermiweestyleXfce/README.md — edytuj w repo, nie tutaj.

ArikuTermiweestyleXfce

A terminal-style **XFCE theme** with a green **flame trail** behind the mouse pointer, in the look of ariku.pl: dark grey windows (VS Code Dark Modern greys, easy on the eyes), thin green frames with a faint glow, window headers like terminal panels (`secret.sh` `[-]` `●`), Fira Code.

AnvilTerminal theme: window with typical widgets

`preview.py` window: headers, entries, combo box, check box, switch, progress bar, list, buttons.

What's inside

- `theme/AnvilTerminal`: GTK 3 + xfwm4 theme (window frames, buttons, title bar, XFCE panel, Whisker menu, Thunar, desktop icons, LightDM GTK greeter). Generated by `theme/build.mjs`; the prebuilt copy is committed, and CI checks it matches the generator.
- **Flame trail** (`flame-trail/ariku-flame-trail.py`): green fire particles behind the pointer, in a transparent always-on-top window that **lets every click through**. It redraws only where particles are, sleeps while the pointer is still and switches off while a game runs (Steam/Proton, Lutris, Heroic/Wine, gamescope -- even windowed or alt-tabbed) or a fullscreen window (video) has focus. Emergency stop: **Super+Escape**.

Requirements

Arch Linux, XFCE on X11 with the xfwm4 compositor (the installer turns it on).

```
sudo pacman -S --needed python python-gobject python-cairo gtk3 xorg-xprop xfconf ttf-fira-code ttf-jetbrains-mono
```

Install

User-local, no sudo:

```
git clone https://github.com/arikukaenbyou/ArikuTermiweestyleXfce.git
cd ArikuTermiweestyleXfce
./install.sh                # theme + fonts + flame trail (autostart), saves your current
settings first
./install.sh --no-trail     # theme only
./install.sh --revert       # restore the saved settings, remove the trail
```

`python3 preview.py` opens a window with typical widgets to look at the theme. `tests/check_live.sh` checks a running desktop: theme applied, trail running and click-through (also after a forced hide/show), and it never moves the mouse.

Why the click-through detail matters

The trail is a full-screen, always-on-top window. Its empty input shape has to be set on the GTK **widget** and re-applied after every show. Set only once on the `GdkWindow`, GTK resets it after the hide/show around fullscreen apps, and from then on the window swallows every click on the desktop. The tests guard exactly this.

Development

```
node theme/build.mjs theme                # regenerate theme/AnvilTerminal after editing
build.mjs
python -m unittest discover -s tests       # theme up to date, xfwm4 parts present, XPMs
valid, scripts parse
```

Licence

MIT, see [LICENSE](#).

Po polsku

ArikuTermiweestyleXfce to motyw XFCE w stylu terminala z ariku.pl i zielony ślad płomienia za kursorem. Okna są ciemnoszare (odcienie VS Code Dark Modern, łagodne dla oczu), mają cienkie zielone ramki z poświatą, nagłówki jak panele terminala i czcionkę Fira Code.

- **Instalacja:** `./install.sh` bez sudo. Najpierw zapisuje Twoje obecne ustawienia, a `./install.sh --revert` je przywraca. Sam motyw bez śladu płomienia: `./install.sh --no-trail`.
 - **Ślad płomienia** przepuszcza kliknięcia i wyłącza się, gdy działa gra (także w oknie i po Alt+Tab) albo film na pełnym ekranie. Awaryjne wyłączenie: **Super+Escape**.
 - **Sprawdzenie na żywo:** `tests/check_live.sh`, bez ruszania myszką.
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